THOR

COLLABORATORS			
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THOR

1.1 THOR.guide

```
                        ----===== THOR ========----


          The Ultima Thule Offline Reader System
          ----===== Release 1.2 ========----
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1.2 THOR.guide/About

About
~~~~~

THOR is developed for saving online time while connected to BBS
systems, for building and maintaining a database of the messages from
the boards, for supporting a wide range of terminal programs and BBS
systems (and simple implementation of new systems) and for the simple
pleasure of creating the best offline-reader yet to be seen on the
Amiga.

The dynamic duo behind THOR is

Petter Nilsen and Eivind Nordseth.

Petter is the coordinator and creator of THOR's great graphic user
interface, and is responsible for the interaction between the database
and THOR.   Eivind is in charge of the library functions in THOR. He
has also written all the NComm scripts.

The creation of THOR started in October 1992, and has since then
received valuable and much appreciated contributions from

Kjell Irgens, Marius Mortensen and Magne Ostlyngen.

Kjell has made the QWK part of THOR, specifically the ParseQWK and
PackQWK programs that are used to pack and unpack the QWK packets, and
is also responsible for the latest addition to THOR, which is support
for the increasingly popular "Hippo"-format used on BBBS systems.

Marius is the creator of the THOR Internal Full Screen Editor and
Magne has done much of the work in making THOR font sensitive and
rescalable.   Magne is also responsible for most of the custom gadgets
in THOR.

Petter is the one to bugger with questions, comments and bug reports.
He can be contacted in either of the following ways:

        Internet: cbmehq!cbmnor!pnilsen!petter@cbmvax.commodore.com
                  petter@pnilsen.adsp.sub.org

Ultima Thule BBS: +47 776-81999 / +47 776-13205

           Voice: +47 776-38296

            Mail: Ultima Thule Software
                  Attn. Petter Nilsen
                  Strandveien 59B
                  N-9007 TROMSOE
                  NORWAY

1.3 THOR.guide/Disclaimers

Disclaimers
~~~~~~~~~~~

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as described, but no warranty of any kind, expressed or implied, is
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1.4 THOR.guide/Registration

Registration
~~~~~~~~~~~~

This program is ShareWare and you are trusted to register if you use
it on a regular basis. The evaluation period lasts for 30 days.
After this period, you must either register THOR or stop using it.
The registration fee is currently US $40 or NOK 265,-. Payment in
other currencies than Norwegian (NOK) is only accepted if sent as
cash.

Registration earns you a personal key file, a THOR disk with a
professional made label, the right to free support and a clear
conscience.

Please Note!

Cheques (except from EuroCheques written out in Norwegian kroner) are
not excepted as payment for THOR due to very expensive cashing fees.
See below for a list of valid methods.

Payments should be addressed to

  Petter Nilsen
  Strandveien 59B
  N-9007 TROMSOE
  NORWAY

The following methods are accepted when paying for THOR:

- Cash: Send US $40, preferably by registered mail.

- International Postal Money Order: Send an International P.M.O at the
  sum of NOK 265,- (other currencies are not accepted). Contact your
  post office for further information. Please note that Canadian / US
  Postal Money Orders are *not* accepted. These are worthless in
  Europe.

- EuroCheques: Send a EuroCheque at the sum of NOK 265,- (other
  currencies are not accepted). Make the cheque payable to Petter
  Nilsen.

- PostGiro: Transfer NOK 265,- to the PostGiro account 0540.8268356.

Please make sure that your full name, address, postal code, city and
country is included. If you have an Internet email address, please
include that one too.

1.5 THOR.guide/Introduction

Introduction
~~~~~~~~~~~~

THOR was originally meant for use with the Norwegian developed BBS-
systems MBBS (PC) and ABBS (Amiga). Since these systems rarely are
used outside of Scandinavia, the crew soon realized that support for
other BBS systems would be needed.

QWK is used by several different boards, most often as doors and while
the system might not always be the best option, it's popularity and
extensive use made it the obvious choice for implementation in THOR.

HIPPO v2 is now supported by THOR. HIPPO is a widely used format on
the BBBS systems, and is getting more and more popular.

With support for QWK and HIPPO, THOR is capable of working against the
most commonly used BBS systems. The only limitation is automation of
sessions, but any communication program with internal script language
and/or ARexx support should be capable of cooperating with THOR. A
NComm script for ABBS/QWK and MBBS/QWK is provided in this package.
However, using QWK with THOR will work fine even without scripts for
your communication program, but you will then have to upload and
download the packets manually.

There is also a sample NComm script with detailed comments provided
for those who would like to write scripts for their favorite
communication programs.

If anyone produces their own script system for other communication
programs and THOR, the authors would be thrilled if you should give
them permission to include this support in future versions of THOR.
This will not make you rich, but might give you limited fame. All
contributors will of course be mentioned in the documentation.

A future addition to THOR will be the popular BlueWave format, and
will be offered not long after the 1.2 release as a separate module.

1.6 THOR.guide/Installation

Installation
~~~~~~~~~~~~

The original LHA archive contains these files:

     Thor (dir)
        Fonts (dir)
            grn (dir)
              8
            Thin609 (dir)
             10   8
              9
            Thin611 (dir)
             11   12

```
        Thin711 (dir)
            11                              12
        grn.font                        Thin609.font
        Thin611.font                    Thin711.font
    LogReader (dir)
        LogReader                       LogReader.doc
        LogReader.doc.info              LogReader.info
    AmigaGuide                      amigaguide.library
    CheckForLib                     Installer
    InstallThor                     InstallThor.info
    LX                              reqtools.library
    thor.lha                        THOR_icons.lha
  Thor.info                    THOR11.readme
  THOR11.readme.info
```

Installation should be done with the installation script. Just click
on the Installation icon and follow the instructions, and THOR should
be up and running on your system in no time.

If the system you are calling is supported with scripts, you will be
responsible for calling the appropriate script file from the
communication program when calling a BBS. The script file will be
named <grabname>.script (for example thule.script) and it will reside
in the THOR:Scripts directory. However, this is only needed if you
intend to use script at all against the BBS you are calling. For
general QWK usage, this is not needed.

THOR is primarily written to cooperate with NComm, but to have THOR
working with other communication software is easily implemented. If
you wish to use another comm-program with THOR and can't make it work,
please contact the author and present the problem. We will do our
utmost to provide you with a solution. Script support for other
communication programs is planned.

A hard disk is highly recommended, although THOR in theory can be run
from floppy. The internal message database will soon outgrow a normal
floppy disk and it will be rather slow as the program has to access
the data files.

(Please see Installation.guide/Introduction
"Installation.guide/Introduction"} for futher details.)

1.7 THOR.guide/Features

            Features
~~~~~~~~

What is so special about THOR?

Several things. First, it is (as far as we know) the only offline
reader for the Amiga with true 'history.' That means that all messages
imported into THOR, will be added in a database where they later can

be used as reference. You will be able to read the original message
as you later come across a new answer and for the life of it you can't
figure out what it was all about.

Furthermore, THOR can support several message formats, with fairly
small changes in the program. Extensions have already been planned,
but it should already be an interesting piece of software with support
'only' for
                    ABBS-MBBS

                    ,
                    QWK systems
                     and
                    HIPPO systems
                    .

THOR also has a name database that will contain all names of anyone
who has ever written a message on the system you are working against.
This makes it easy to enter a message to someone, just enter a few
letters of this person's name and a window will come up containing
several names based on the letters you wrote. The SoundEx algorithm
is used for this purpose. (See
                    SoundEX algorithm
                    .)

THOR uses a very advanced buffering system to be able to get best
possible performance against disk. Copy-back buffering is used when
messages are added to the database by the different parser programs,
and write-through buffering is used elsewhere. The number of buffers
and the buffer size for each can be set in the

                    Global_Configuration
                    .

THOR sports a complete Style Guide compliant 2.x-look GUI with
extended features if run under OS 3.0 or higher. Since
gadtools.library from Commodore doesn't support color in listviews
easily, we have made our own custom listview to be able to have color
and ANSI in the listview. THOR is also completely font-sensitive and
many of the windows can be rescaled as you want. Selection of
screenmode, fonts to use, palette etc. is also supported. Since many
of the gadgets are custom made by us, many of the features available
previously only to OS 3.x users, are also available for OS 2.04 users.

THOR has online help using the AmigaGuide-system from Commodore, so
whenever you want help, pressing the HELP-key will bring up help on
the window under the pointer or/and the gadget under the pointer.

THOR has the most advanced internal editor than seen before in this
kind of program. The Internal Full Screen Editor will satisfy most
users as the choice of editor. If this editor should not be enough,
THOR will let you use any external editor.

THOR has a very flexible system for packing conferences based on
number of days and/or maximum number of messages.

THOR has a high-speed Search function which will let you search after
a given key word, with several different search options.

THOR has ARexx support, and the Internal Full Screen Editor have also
got its own ARexx port.

1.8 THOR.guide/Starting THOR

                    Starting THOR
~~~~~~~~~~~~~~

When you first start THOR, you will be asked to set up your

                    Global_Configuration
                        .

There will be no available boards in the
                    Startup_Window
                     at this time.
First, you must tell THOR some details about the boards you want
to add. To do so you must choose the BBS Configuration subitem from
the Configuration menu.   This brings you to the

                    BBS_Configuration
                     Window.

(Please see Installation.guide/Introduction
"Installation.guide/Introduction"} for futher details.)

1.9 THOR.guide/Configuration

                    Configuration
~~~~~~~~~~~~~~

THOR has 3 configuration options available that will let you customize
THOR for your environment:

                    BBS_Configuration

                    Global_Configuration

                    Conference_Configuration

1.10   THOR.guide/THOR Tooltypes-Arguments

```
THOR tooltypes and arguments
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

When starting THOR, some arguments can be given to THOR. These
arguments can either be given on the command line, if started from
shell, or in the THOR program icon:

PUBSCREENNAME

This can be a name of a public screen you want THOR to open on.
Please note that this name is case-sensitive up until V40 of the OS.
If THOR can't find this public screen name in the list public screens
that Intuition maintains, THOR will open a new screen and call this
new screen what you entered as public screen name.

FORCETOFRONT

If you use this option and THOR is already running, the running THOR
will come to front and no other THOR will be started.

1.11   THOR.guide/BBS_Configuration

```
                   BBS Configuration
~~~~~~~~~~~~~~~~~~
```

This is the window used to configure a new BBS to use with THOR. Some
information is needed as a minimum here:

- the name of the board you want to add (as THOR will show it to you
in the
                Startup_Window
                ),

- the grabname the board uses (for example THULE) and remember to omit
extensions. THOR only requires enough letters to identify the
grab, e.g., "WH" will do if grabs are named "WH010993.QWK" and the
numbers change from session to session.   Do not have the same grab
name on two different BBSes!

- your user name on this BBS (usually your real name) and

- the type of BBS you are calling (choose from the list).

The rest of the information in this window is optional.

Provided that you use scripts that are designed to cooperate with
THOR, the four switches on the lower right end of the Configuration
Window will operate like this:

Get Newfiles   : the scripts will log a list of newly uploaded files
                  to the current board. This should not be used with
                  QWK systems.   It is recommended that you configure
                  the QWK door to add a list of new files in the QWK
                  packet.

Auto DL Private : will automatically download files uploaded to you
                  personally on boards that support this.

Auto Log Off   : will log off automatically after an online session.

Use Colors   : will configure the board to use colors. This might
                  slow things down a bit, so if you primarily want
                  speed, turn it off. The script will update this in
                  your BBS configuration the next time you fetch the
                  conference list.

(Please see Installation.guide/Setting up a BBS
"Installation.guide/Setting up a BBS"} for futher details.)

1.12   THOR.guide/Global_Configuration

                    Global Configuration
~~~~~~~~~~~~~~~~~~~~~

This is where to configure global options to be used by THOR.

The following choices are available here:

            General_Options
              - General options like signature, editor etc.

            Global_Paths
                - Paths to download and upload directory etc.

            Archivers
                  - Archivers to be used.

            Screen_Options
              - Screenmode, palette, fonts etc.

            Use (config)
                - Use configuration.

            Save (config)
                - Save configuration.

            Last saved

                        – Load the last saved configuration

              Cancel
                        – Cancel all choices

1.13 THOR.guide/General_Options

              General Options
~~~~~~~~~~~~~~~~

This window is for general options that will be applied globally to
the operation of THOR.   The following options can be set from this
window:

              Username
                            – Default username.

              Signature
                            – Global signature.

              Buffers
                             – Number of buffers used by the library

              Buffer Size
                           – Buffersize used by the library.

              Msgs to Keep
                          – Number of messages to keep when packing.

              Keep Time
                           – Number of days to keep messages when

              Editor
                             – Editor to be used.

              Quote Ctrl
                            – Quote type to be used.

              Tab size
                             – Tab setting for the internal editor

              Auto Next Msg
                          – Automaticly go to next message at reply.

              No 'Next Conf?' Requester
                – No requester on next conference.

1.14 THOR.guide/Username

                Username
~~~~~~~~

This is the global user name to be used as default when you create a
new BBS in the
                BBS_Configuration
                . This options has to be saved to
take effect, and will be ignored when Use is selected.

1.15 THOR.guide/Signature

                Signature
~~~~~~~~~

This is the global signature that is used when there are no BBS and
Conference signature. In a multi-line signature each line can be
separated with a "\n" (backslash n). This option has to be saved to
take effect, and will be ignored when Use is selected.
(See
                Signature system
                .)

1.16 THOR.guide/Buffers

                Buffers
~~~~~~~

This is a value that is used to define the number of buffers which
THOR's highly advanced buffering system will use. Note that 13 is the
default number of buffers and you won't notice any significant speed
difference by increasing this number, although reading messages in
reference mode will be slightly faster with a higher setting here. The
Buffer size value will influence the performance to a much higher
degree. This option has to be saved to take effect, and will be
ignored when Use is selected. (See
                Buffer Size
                .)

1.17   THOR.guide/Buffer Size

Buffer Size
~~~~~~~~~~~

This value is used by THOR as the buffer size for each buffer. This
is default at 5096 and should not be any less since 5096 is the exact
size of the hash-table used by the user-database internally in THOR.
However, if you have the memory to spare you should increase this for
higher performance. The number of bytes used for buffers by THOR will
be buffers * buffer size so 15 buffers with a size of 20000, will
require 300.000 bytes of memory. Note: These buffers are used by
BBSRead.library, which is supplied with THOR, and will not be freed
before you flush the library or the OS flushes the library to regain
memory. Defining too large buffer here might make THOR slower because
of the overhead in allocation and freeing these buffers, so usually
20000 is a good buffer size to use. This option has to be saved to
take effect, and will be ignored when Use is selected.

1.18   THOR.guide/Msgs to Keep

               Msgs to Keep
~~~~~~~~~~~~

This is a value that can be set to a number that will be used when
packing conferences.   This number set to e.g. 100 will make THOR
delete all messages except for the last 100. This value is used as
default for all conferences if nothing else is defined in the

               Conference_Configuration
               .   If you set the flag for "Ignore" to the
right of this gadget, this value will be ignored and not used at all.
This option has to be saved to take effect, and will be ignored when
Use is selected. (See
               Packing messages
               .)

1.19   THOR.guide/Keep Time

               Keep Time
~~~~~~~~~

This is a value that will also be used when packing conferences which

hasn't   got   specific   values   defined   in   the

                 Conference_Configuration
                 .   This   value   is entered in number of days
to keep messages and is _not_ mutual exclusive to the
                 Msgs to Keep
                 value. Setting the "Ignore" flag to the right of this gadget will
make this value be ignored. This option has to be saved to take
effect, and will be ignored when Use is selected. (See

                 Packing messages
                 .)

1.20 THOR.guide/Editor

Editor
~~~~~~

This is a cycle gadget that can be either "Internal", in which case
THOR will use its internal Full Screen Editor, or "External" that will
activate the string gadget to the right of this gadget, where you can
type in the name and command line options to the external editor of
you choice. Note that if you use an external editor which supports a
keyword that makes it open itself on a public screen, this editor can
be opened on the same screen as THOR since THOR's screen is a public
screen with the name of "Thor.n", where n is a number from 1 and
upwards.

1.21 THOR.guide/Quote Ctrl

Quote Ctrl
~~~~~~~~~~

This is a cycle gadget used to decide what type of quoting should be
applied to the messages that you make a reply to. Four different
types are supported:

Def+Space: This option will put a ">" in front of all lines and put an
           extra space (" ") after the ">" on lines which has not been
           quoted before. This option is nice since the readability of
           the quoted lines will be higher and it simply looks better.

Custom: This will let you enter your own character to put before
           lines which are quoted. The "Quote Char" field to the right
           will be activated automatically when you select this

option. Max. number of characters allowed are three.

Default: This will put a simple ">" in front of all quoted lines
            without anything else. Nice and simple kind of quoting.

None: This option will not apply any quoting at all to the
            message you are answering to.

1.22   THOR.guide/Tab size

Tab size
~~~~~~~~

This setting will be used by the internal editor when pressing the TAB
key as your default tab setting.

1.23   THOR.guide/Auto Next Msg

Auto Next Msg
~~~~~~~~~~~~~

This flag can be set if you want THOR to go automatically to the next
message when you have replied to the current one.

1.24   THOR.guide/No `Next Conf?` Requester

No "Next Conf?" Requester
~~~~~~~~~~~~~~~~~~~~~~~~~~

This flag can be set if you don't want a requester asking you if you
want to go to the Next/Previous conference when you have reached the
end/start of the current conference.

1.25   THOR.guide/Global_Paths

                    Global Paths
~~~~~~~~~~~~

This window is for different paths which THOR will use in its
operation. The following paths can be defined here:

                Save dir
                        – Default directory to save messages in.

                DL dir
                          – Download directory.

                UL dir
                          – Upload directory.

                Tag file
                        – Tag file to be used.

                ARexx dir
                        – Default directory for the ARexx scripts

1.26 THOR.guide/Save dir

                    Save dir
~~~~~~~~

With this option you can select a default directory to be used as
default in the file requester when you choose
                Save
                 from the

                Main_Window
                .   This option has to be saved to take effect, and will be
ignored when Use is selected.

1.27 THOR.guide/DL dir

                    DL dir
~~~~~~

~~~~~~

This is the download directory where grab and packets that you
download from a BBS will end up. This is needed since this is the
directory THOR will search for these files based on what you have
entered as Grab Name in the
                BBS_Configuration
                 when you enter the

                Startup_Window
                . This options has to be saved to take effect, and
will be ignored when Use is selected.

1.28 THOR.guide/UL dir

                UL dir
~~~~~~

This is the upload directory used as default when you want to

                Upload
                 files to a BBS and it is used as the directory to put QWK
packets to be uploaded (so called .REP-files) on BBSes which receives
messages but packets, such as QWK systems.

!!! THIS DIRECTORY _MUST_ DIFFER FROM THE DOWNLOAD DIRECTORY !!!

This is important since THOR do not use extensions to find grabs which
have been downloaded and will believe packets ready for uploading are
a packet that has been downloaded from a BBS. This options has to be
saved to take effect, and will be ignored when Use is selected.

1.29 THOR.guide/Tag file

Tag file
~~~~~~~~

This option will let you choose a tag file. This tag file can have
one tag on each line and THOR will append a random tag from this file
under the signature at the end of the message you are writing. This
field can be left empty, in which case THOR will not use any extra tag
at the end of each message entered.

1.30   THOR.guide/ARexx dir

ARexx dir
~~~~~~~~~

This is the ARexx directory used as default when adding new ARexx
macros in THOR.   Please note the the full path to each ARexx script
will be kept interally no matter what you write here, so this
directory is only meant as default for the file requester.

1.31   THOR.guide/Archivers

Archivers
~~~~~~~~~

This window will let you edit the default archivers with pattern,
names etc.   and will let you add your own archivers if you like. An
archiver is used to unpack and pack grabs and message packets which
you have downloaded or will upload. Several archivers come predefined
for you when you start up THOR and, in most cases, don't need to be
changed.   However, we have added the possibility to edit, delete and
add new archiver types.   Some functions are available for this
purpose:

Arc Types: This is simply a list of available archiver types from
            which you can select one to edit or delete.   Note that
            these names are only that, and do not actually have to be
            the _command_ used. This is just to identify the different
            kinds of archivers.   You must select an archiver by
            clicking on it before you can do any operation like edit
            or delete on it.

Edit   : This will let you edit the selected archiver's parameters:

            "Archive Pattern" is the pattern THOR will use do identify
            files packed with this type.   This pattern can be either
            e.g. "#?.lha" which is the normal AmigaDOS way to define
            a pattern or in a format like "$????2d6c68".   This last
            method will make THOR look at the first few bytes of a
            file and compare with this pattern to find a match.
            The "$" is used to define that this is a hex-pattern and
            the "?" is for each byte that is overlooked and not used.
            The last "2d6c68" is the actual hex-pattern that defines
            this file to be a file archived with LhA.

            "UnArchive Command" is the actual command used to unpack
            these archives.

"Archive Command" is the actual command used to pack
message packets that are to be uploaded to a BBS
supporting this method. The use of this depends on if the
archiver is selected as default archiver for a BBS type.
For QWK the archiver type "Lzh" is used as default.

New   :   This will let you add a new archiver type to the list
           of archivers. You will have to edit this new type
           afterwards to enter pattern, unarchive command, etc.

Delete   : This will let you delete the selected archiver type. Note
           that an archiver type in use by any of the BBS types can
           not be deleted.

1.32 THOR.guide/Screen_Options

                Screen Options
~~~~~~~~~~~~~~~

This option will bring up a small window with several gadgets that will
let you customize how THOR will look:

            Msg Font
                - Font for the message window.

            List Font
                - Font for the other listviews.

            FSE Font
                - Font to be used in the internal editor.

            Gadget Font
              - Font to be used in all gadgets, except for listviews.

            Screen Mode
              - Screenmode and number of colors to be used.

            Palette
                - Palette to be used.

            Color Quote
              - Use color quoting.

            Double Quote
             - Use multi-color quoting.

            ANSI Support
             - ANSI support in message window.

            Style Tags

- Use style tags.

1.33   THOR.guide/Msg Font

Msg Font
~~~~~~~~

This option will bring up a Font Requester. Only non-proportional
fonts will be shown here, and maximum size is set to 20 points. You
can then select which font used in the listview in which the message
text will be shown. THOR comes with several included fonts which have
been selected for maximum readability, but any non-proportional font
can be selected and will be used.

1.34   THOR.guide/List Font

List Font
~~~~~~~~~

This option will let you choose which font will be used in all the
other listviews where several lines of text are shown, except for the
message text.

1.35   THOR.guide/FSE Font

FSE Font
~~~~~~~~

This option will let you choose which font will be used in the
internal THOR Full Screen Editor (FSE). Note: If this font is too
big to fit into the window for the FSE, THOR will default to topaz/8
for the editor.

1.36   THOR.guide/Gadget Font

Gadget Font
~~~~~~~~~~~

This option will let you choose which font will be used in all the
button gadgets in THOR. If no font is selected here, THOR will
default to the Workbench screen font.

1.37 THOR.guide/Screen Mode

Screen Mode
~~~~~~~~~~~

This option will let you choose which Screen Mode, resolution and
number of colors THOR will use. Note: Selecting 8 colors is the best
if you have a machine which is capable of running in 8 colors at a
speed acceptable for you. THOR will make use of all these 8 colors
and the GUI will look nicer in 8 colors instead of 4. THOR will only
make use of the first 8 colors in the palette, so choosing anything
more than 8 is a waste if you do not plan to run other programs on the
THOR screen that makes use of more colors.

1.38 THOR.guide/Palette

Palette
~~~~~~~

This option will let you modify the palette that THOR will use. If
you have a machine supporting 24-bit palette, THOR will take advantage
of the whole 24-bit palette and this palette will also be saved in
24-bit.

1.39 THOR.guide/Color Quote

Color Quote
~~~~~~~~~~~

This option will turn on or off the color quoting. If color quoting
is ON (the gadget has a checkmark), THOR will show quoted lines of

text in another color than the other text. This option will also be
used by the editor.

1.40   THOR.guide/Double Quote

                    Double Quote
~~~~~~~~~~~~

This option will turn on or off the double color quoting. If double
color quoting is ON and the
                Color Quote
                  option is ON (the gadgets
has a checkmark), THOR will use two different colors for the
quoting, like this:

>>This is a line in one color
>This is a line in another color

This option will also be used by the editor.

1.41   THOR.guide/ANSI Support

ANSI Support
~~~~~~~~~~~~

This option will turn on or off the ANSI Support in when reading
messages. If ON, THOR will show all messages that include ANSI
sequences in full ANSI color.

1.42   THOR.guide/Style Tags

                    Style Tags
~~~~~~~~~~

This option will turn on or off the Style Tags support when reading
messages. Style Tag is a way to "mark" single words and is only
available is
                ANSI Support
                  is turned on. Here are some examples:

```
   *GREAT*         -  The word "GREAT" will be shown in Bold

   _GREAT_         -  The word "GREAT" will be shown in Underlined

   /GREAT/         -  The word "GREAT" will be shown in Italic

   #GREAT#         -  The word "GREAT" will be shown in Complement.
```

Style tags can be combined like this:

```
   *_GREAT_*       -  The word "GREAT" will be shown in Bold and
                      Underlined.
```

Words with a space (" ") within will not be affected, and the word
needs to end with either " ", ".", ",", ":", ";", "!", "?" or another
Style Tag. THOR will also look at some characters within the string to
ensure that is actually contains alphanumerical character.

1.43 THOR.guide/Use (config)

Use (config)
~~~~~~~~~~~~

This option will let you test the global configuration selected. If
you have changed Screen Mode or the font parameters, THOR will close
and reopen the screen to apply the changes right away.

The following options will NOT be used with this option and can only
be saved to be used: Global Username, DL Dir, UL Dir, Global
Signature, Buffer Size, Buffers, Msgs to Keep and Days to Keep. The
reason for this is that the library which THOR heavily depends on,
needs to have these options saved to disk before they can be used.

1.44 THOR.guide/Save (config)

Save (config)
~~~~~~~~~~~~~

This option will save the complete global configuration to disk.
Changes made to the Screen Mode or fonts will force a close and
reopening of the screen to apply any changes.

1.45 THOR.guide/Last saved

                    Last saved
~~~~~~~~~~

This option will load the last saved global configuration from disk,
and the loaded configuration will be used when you select

                    Use (config)
                         .

1.46 THOR.guide/Cancel

Cancel
~~~~~~

This option will cancel all changes made to the global configuration.

1.47 THOR.guide/Conference_Configuration

                    Conference Configuration
~~~~~~~~~~~~~~~~~~~~~~~~~~

Selecting this menu-item will let you configure selected conferences
in several ways.   This option is only available if you have the

                    Main_Window
                     open on a BBS. The following options are available:

                    Delete
                                     – Delete currently selected conference

                    Sort
                                     – Sort conferences alphabetically

                    Top-Up-Down-Bottom
                         – Move selected conference in the list

                    Conference Signature
                         – Signature for selected conference

```
                Keep Time (conf)
                      - Time to keep messages when packing

                Msg to Keep (conf)
                      - Messages to keep when packing

                Save (conf)
                      - Save all changes done to the confs

                Cancel (conf)
                      - Cancel all changes done to the confs
```

1.48 THOR.guide/Delete

```
                Delete Conference
~~~~~~~~~~~~~~~~~
```

If there is a conference selected in the list of conferences, this
option will let you delete this conference from the list. Note:
Selecting this option will delete ALL messages and settings for this
conference. This option will not take effect before you return to the

                Startup_Window
                      since the all the conferences in the list are still
referenced.

1.49 THOR.guide/Sort

```
Sort conferences
~~~~~~~~~~~~~~~~
```

This option will sort the conferences. Currently, only alphabetically
sorting is supported.

1.50 THOR.guide/Top-Up-Down-Bottom

```
Top/Up/Down/Bottom
~~~~~~~~~~~~~~~~~~
```

These buttons will let you rearrange the order of the conferences in
the way you like. Please not that the changes will be saved to disk
whenever a conference is rearranged.

1.51   THOR.guide/Conference Signature

                    Conference Signature
~~~~~~~~~~~~~~~~~~~~~

This will let you enter a specific signature for the conference
selected which will override any other signature entered in the BBS or
global configuration. (See
                    Signature system
                    .)

1.52   THOR.guide/Keep Time (conf)

                    Keep Time (conf)
~~~~~~~~~~~~~~~~~

All conferences will use the global option on this as default.
However, if you want to enter a specific value for the chosen
conferences, this will let you enter the number of days to keep
messages.   The   option "Use This" must be selected from the cycle
gadget on the right of this gadget for this value to have any effect.
(See
                    Packing messages
                    .)

1.53   THOR.guide/Msg to Keep (conf)

                    Msg to Keep (conf)
~~~~~~~~~~~~~~~~~~

This will let you enter the maximum number of messages that shall be
allowed in the selected conference. The option "Use This" must be
selected from the cycle gadget on the right of this gadget for this
value to have any effect. (See
                    Packing messages

                                    .)

1.54   THOR.guide/Save (conf)

Save (conf)
~~~~~~~~~~~

This option will save all changes made to the conferences in one go.
This means that it is not necessary to save between each conference
you make any changes to.

1.55   THOR.guide/Cancel (conf)

Cancel (conf)
~~~~~~~~~~~~~

This option will cancel all changes made to the conferences.

1.56   THOR.guide/Packing messages

                    Packing messages
~~~~~~~~~~~~~~~~

The messages in the database will remain there until you decide to
pack (purge) all conferences or just one. Pack in this context mean
to *delete* the messages from disk, so there is no way to get them
back when they have first been packed (purged) from the database.

The way conferences, with the messages therein, can be packed
(purged), is highly advanced.   Therefore I feel this needs some
specific documentation.

THOR can pack a conference based on either global values or separate
values for each conference. The values for each separate conference
can be set in the
                Conference_Configuration
                 and the global values can
be set in the
                Global_Configuration
                 in the

```
                General_Options
                  window.
```
There are two basic methods to pack a conference, one is based on
number of messages to keep in each conference, the other is based on
how many days one like to keep messages for. Is the number of
messages (Msgs to Keep) are set to e.g. '100' and the number of days
(Keep Time) are set to '14', these values will NOT be mutual exclusive
in any way.
So, let's say you got 130 messages that are not older than 14 days in
a conference with a total of 300 messages, THOR will pack away based
on the Keep Time value until there are 130 messages, then the Msgs to
Keep value will be used to pack the rest until there are only 100
messages left.
Any one of these values can be ignored and will therefore not affect
the packing if ignored.

All conferences will use the global values, if there are any, as
default when added for the first time to the database in THOR.
Therefore, it should be enough just setting the global values and use
these on all conferences. If there's a conference or two that might
interest you more than the rest, you can set special values for this
conferences.

1.57 THOR.guide/Signature system


```
Signature system
~~~~~~~~~~~~~~~~~
```


It is possible to use three different signatures within THOR. These
three are named Global, BBS and Conference signature. The priority
for these signatures are:

1) Conference signature.
2) BBS signature.
3) Global signature.

If there is configured a conference signature, this will be used when
entering or answering messages in the current conference. If the
conference signature doesn't exist, the BBS signature will be used,
and if this doesn't exist either, THOR will use the global one. If
none of these exist, no signature will be appended to the message
text.

Multi-line signatures is possible by adding "\n" (backslash n) where
you want a new line.

If you want the release version of THOR that you are using inserted in
the signature automaticly, you can use $ver in the signature and THOR
will insert the correct release version, replacing the $ver string.

Inserting $time in the signature will add the current date and time.

1.58 THOR.guide/Menus

                  Menus
~~~~~

THOR has some a menu strip accessable from all window, except for the

                  THOR_Full_Screen_Editor
                   which has its own menu strip.

From the left of the screen:

Project:
~~~~~~~~

          About – will show information about THOR and registration
                   info.

     Leave BBS – Will exit from a BBS and return you to the

                  Startup_Window
                  . Only available from inside a BBS.

       Iconify – Will close the THOR screen and generate an AppIcon
                   on the WorkBench screen. Double-clicking on this
                   icon will open THOR again at the same place.   This
                   item is only available from the
                  Startup_Window
                                    and the
                  Main_Window
                   .

          Quit – Will quit your THOR session.

External:
~~~~~~~~~

     LogReader – Will start the
                  LogReader
                   program on the THOR screen.

      ThorStat – Will start the
                  ThorStat
                   program. By setting the
                    screen for this program to Thor.1 in MUIPrefs, this
                    program can also be opened on the THOR screen.

```
        PackBBS - Will run the external shell program "packbbs" located in
                  THOR:bin/ in a output window on the THOR screen.
                  This program will pack all conferences on all BBSes
                  based on your global and conference settings.
                   (See
                Packing messages
                , and
                PackBBS
                .)

     ListEvents - This program will list all outstanding events in a
                  output window on the THOR screen, using the program
                  THOR:bin/listevents.
                   (See
                ListEvents
                .)
```

```
Configuration:
~~~~~~~~~~~~~~
```

```
     BBS Config - Will open the
                BBS_Configuration
                 window.

    Conf Config - Will open the
                Conference_Configuration
                 window. Only
                  available from inside of a BBS.

  Global Config - Will open the
                Global_Configuration
                 window.
```

```
General:
~~~~~~~~
```

```
         Search - Will open the
                Search_Window
                 which will allow you
                  to search for specific strings based on what you select
                  in this window. (See
                Search_Window
                .)

         ROT-13 - Will  apply  ROT-13  to the  current  message.  Only
                  available from inside of a BBS.

 Show ScriptMsg - Will show the file "Scriptmsg.txt" which the  script
                  can create for various purposes, like error messages
                  from the script.  Only available from inside a BBS.

    Delete Dups - This function will scan through the message database
                  and delete duplicate messages with the same message
                  number on the BBS. The message text will be deleted,
```

but the reference information will be kept.

KeepMsg On/Off - Will toggle the KEEP flag on a message so that this
                 message will not be deleted when packing the conference.
                 If the KEEP flag is already set, this option will clear
                 this flag.

DeleteMsg On/Off- Will toggle the DELETE flag on a message so that this
                 message will be shown as deleted. This flag can be
                 cleared up until you choose to pack the conference.
                 If a message is flagged with the DELETE flag, this
                 option will clear this flag if the message is
                 recoverable.

Windows:
~~~~~~~~

Conflist Window - Will open the
                  Conference_Window
                   or close it if it is
                    already open. Only available from inside a BBS.

 Msglist Window - Will open the
                  Messagelist_Window
                   or close it if it
                    is already open. Only available from inside a BBS.

    Dock Window - Will open the
                  Function_dock
                   or close it if it is
                    already open. Only available from inside a BBS.

Newfiles Window - Will open the
                  Newfiles_Window
                   or bring it to front
                    if it is already open. Only available from inside a BBS.

Snapshot Visual - Will save the size and position of the following
                   windows:

                   *- The
                  Newfiles_Window
                  .
                    - The
                  Main_Window
                  .
                   *- The
                  Conference_Window
                  .
                   *- The
                  Messagelist_Window
                  .
                    - The
                  THOR_Full_Screen_Editor
                   Window.
                   *- The

```
                    Function_dock
                     Window.
                       - The
                    Event_Window
                         .
```

      (* = Also whether the window is open or closed will be saved).

      The read mode will also be saved with this option.

Event Commands:
~~~~~~~~~~~~~~~

 Script Command - This will let you enter a string that will be sent to
                  the BBS by the script. This allows for custom commands
                  to be sent whenever you want to automate an operation.
                  This option is only available if the BBS type supports
                  this event and have a script.

   Get Newfiles - This option will request a list of new files from the BBS
                  the next time you call.
                  This option is only available if the BBS type supports
                  this event and have a script.

     Autologoff - This will let you choose whether you want the script to
                  log you off automatically from the BBS after the script
                  session is ended.
                  This option is only available if the BBS type supports
                  this event and have a script.

ARexx Macros:
~~~~~~~~~~~~~~

      Add Macro - This option will let you choose a ARexx script to put on
                  a given function key. Several example and other usefull
                  scripts are included in the THOR package for this purpose.

     Edit Macro - Will let you edit a macro previously assigned to a
                  function key.

    Save Macros - Will save your macro definitions to the file
                  'THOR:THOR.macros' as pure ascii text.

  Execute Macro - Will let you execute an ARexx script which isn't assigned
                  to a function key. A file requester will come up, and
                  you can choose a script file from this requester.

      F1 - F10 - This is where your macros will show up. To execute a macro,
                  you can choose the macro from the menu with the mouse, or
                  press the corresponding function key.

1.59   THOR.guide/Different BBS systems

                    Different BBS systems
~~~~~~~~~~~~~~~~~~~~~~

THOR is developed in Norway and therefore primarily designed to
operate against BBS systems extensively used in Norway. Support for
other systems will probably be added in the future. Please give us
some comments on which systems you would like to see implemented in
THOR.

THOR fully supports ABBS and MBBS (See
                ABBS-MBBS
                .) as well as all
standard
                QWK systems
                 and
                HIPPO systems
                .

Support for
                Other systems
                 than the above mentioned are planned.

1.60   THOR.guide/ABBS-MBBS

ABBS/MBBS
~~~~~~~~~

THOR has been extensively tested against these systems, and should
work with a high degree of reliability. Remember though, automation
through scripts are rather unstable, so errors can and will occur from
time to time.

Please note that you must set the character set in your NComm to ISO
if you are using THOR against ABBS, and to IBN if you are logged on to
MBBS.

You must also be sure that you have chosen English as language on MBBS
if you intend to use THOR and the included script with MBBS.

(Please see Installation.guide/How to set up NComm with the THOR scripts
for futher details.)

1.61   THOR.guide/QWK systems

                QWK systems
~~~~~~~~~~~

When registering a new BBS, you can set the BBS Type to QWK. This is,
however, a standard BBS type with no prepared scripts, so you will
either have to log on without a script, and get the QWK packet
yourself or edit the script to adapt it to the BBS you are setting up.
Please see the
                Technical descriptions
                 chapter for information in how
the scripts interact with THOR.

1.62   THOR.guide/HIPPO systems

HIPPO systems
~~~~~~~~~~~~~

When registering a new BBS, you can set the BBS Type to HIPPO. This
is a packet format used extensively on BBBS systems. Currently, this
system is not supported with scripts, but modifying the already
existing script for ABBS/MBBS should be fairly easy. Please note that
the HIPPO format supported is version 2 of the HIPPO standard, so make
sure that you choose this format on the BBS.

1.63   THOR.guide/Other systems

Other systems
~~~~~~~~~~~~~

There isn't specialized support for other than the above mentioned BBS
systems so far.   The reason for this is partly lack of time before
this release was due, partly because other systems are rather uncommon
in our corner of the world and partly because many systems aren't very
standardized when it comes to prompts and mail systems, which makes it
virtually impossible to write standard scripts for these systems.

However, work is in progress to support Bluewave, UUCP Mail, UUCP News
and Fido.

The authors of THOR would very much appreciate suggestions on systems
to implement in future releases of THOR. It would also be of great

help to let us know which systems are in common use in your area.

1.64 THOR.guide/Scripts and communication

                    Scripts and communication
~~~~~~~~~~~~~~~~~~~~~~~~~~

As other offline readers, THOR is made to save online time. Obviously
you will save most time when your logons are automated with scripts.

When you create a BBS, a little script in the NComm script language
will be created in the THOR:Scripts directory. This script will look
like this:

  SET $BBSName = "Ultima Thule BBS"
  CHAIN "THOR:Scripts/AMBBS.script"

As you can see, the $BBSName variable will be set to the name you have
called the BBS in THOR. A linkage will also be made, which depends on
which BBS type that is selected for this BBS. For QWK, an example
script might look like this:

  SET $BBSName = "QWK BBS"
  CHAIN "THOR:Scripts/QWK.script"

As you can see, the linkage to another script depends on the BBS type
defined for this BBS.

(Please see Installation.guide/How to set up NComm with the THOR scripts
for futher details.)

Related subjects:

          NComm

          Other communication programs

1.65 THOR.guide/NComm

NComm
~~~~~

The script supplied with THOR is made to work under NComm 2.0 or
higher.   This script is only for ABBS/MBBS and will not work as it is
on other systems. However, if you want to write your own script for
another communication program, we will be pleased to help you as far
as we are able to. Scripts for other BBS systems are also welcome.

(Please see Installation.guide/How to set up NComm with the THOR scripts
for futher details.)

1.66   THOR.guide/Other communication programs

Other communication programs
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

NComm 2.0 or higher is the only communication program supported with a
script from us at this time. It should be possible to write scripts
for other programs without too much trouble, but we haven't had the
time for this release to do it. Please feel free to contact us for
help on this if you want to write scripts for your favorite program.

1.67   THOR.guide/Windows

                        Windows
~~~~~~~

This section will explain the use of some of the windows in THOR:

                    Startup_Window

                    Main_Window

                    Newfiles_Window

                    Function_dock

                    Messagelist_Window

                    Conference_Window

                    Search_Window

                    Mark_Window

1.68   THOR.guide/Startup_Window

Startup Window
~~~~~~~~~~~~~~

This is where you select a BBS to read messages from. It should be
fairly self-explanatory as the only functions are 'Rescan' and 'Ok'
along with a pick list of boards.

'Rescan' will scan your configured download directory for new message
archives while 'Ok' will open the selected BBS.

The "Available BBSes' list needs a little explaining. This is where
you will see all the names of bulletin boards you have configured and
can selected any of them to open for reading. You can select a BBS in
one of several ways here:

– Double-clicking with the mouse on a BBS will open this BBS for
   reading and will un-archive any message packets that might be
   waiting for this BBS.

– The cursor keys can be used up or down to select a BBS.

– Pressing Return/Enter on the keyboard or 'o' for 'Ok' will open the
   currently selected BBS.

– The 'Ok' gadget will open the currently selected BBS.

This list also has some flags to the left of the BBS name which is
used to notify you about packets in the download directory, unread
messages and outstanding events:

* – This means that you have 1 or more mail packets waiting for this
      BBS in the download directory.

U – This means that you have unread messages on this BBS.

E – This means that you have outstanding events on this BBS.

1.69   THOR.guide/Main_Window

                Main Window
~~~~~~~~~~~

This is the reader window, and you don't need any other windows open
to use THOR. The Main Window contains all information on the current
message (sender, receiver, date, subject, etc.) along with the message
text. (See

```
                    Message_header
                    .)
```

The Main Window also contains a status line, where conference, internal (THOR) message number and BBS name are shown. It is also used for displaying various messages.

All this windows can be positioned and moved freely and their size and position will be saved by selecting the 'Snapshot Visual' subitem in the 'Windows' menuitem. (See

```
                    Menus
                    .)
```

The buttons in the Main Window are explained closer under

```
                    Message_reading
                    .
```

1.70 THOR.guide/Newfiles_Window

```
Newfiles Window
~~~~~~~~~~~~~~~
```

Most QWK systems and ABBS/MBBS systems will let you order a list of new files on that BBS. This window is used to display this list. If the BBS type for this BBS supports downloading of files, clicking on a file in the Newfiles Window can be used as an interactive way to get files from the BBS. Scrolling horizontally and vertically in the list is supported with the cursor keys in combination with the Shift key.

This size, position and be saved with the Snapshot menuitem. If you Snapshot this in its opened state, it will come up frontmost when you open BBSes some other time.

1.71 THOR.guide/Function_dock

```
                    Function dock
~~~~~~~~~~~~~
```

This is a small window that contains several gadgets:

```
                    Get ConfList
                        -    Request the conference list.
```

```
              Download
                       -    Request a file to be downloaded.

              Upload
                       -    Upload a file to the BBS.

              Resign
                       -    Resign (drop) conference.

              Join
                         -    Join conference.

              Send Userinfo
                    -    Send userinfo about yourself.

              Catchup
                       -    Mark all unread messages in the conf as read.

              Pack Conf
                    -    Pack (purge) messages.

              Events
                       -    Open the event window.

              Show All-Unread
                 -    Switch between all and unread mode.

              Read Mode
                       -    Sort messages in different ways.
```

1.72 THOR.guide/Get ConfList

```
Get ConfList
~~~~~~~~~~~~
```

Choosing this function will request the conference list the next time
you call this BBS. This is required for THOR to update the conference
flags correctly. The availability of this function depends of the BBS
system chosen.

1.73 THOR.guide/Download

```
Download
~~~~~~~~
```

This will bring up a requester asking for a filename. The
availability of this function depends on the BBS system you are using.

1.74 THOR.guide/Upload

Upload
~~~~~~

This window is used for uploading a file to the current BBS. The
following options are available:

BBS Filename:

This is the name the file shall appear as on the BBS. This name can
differ from the file name on disk. The "File" gadget will bring up a
requester with your configured upload directory as default. You can
then pick a file anywhere on disk and the filename without path will
be inserted into the "Filename" string gadget. The full path to the
file will be kept internally in THOR. It is not possible to enter a
name here without having selected a file on disk first.

Description:

You can enter a short file-description here.

PrivateTo/Private:

This is used if you want to make this upload private to a person.

Conference:

A valid conference name here will upload the file private to a
conference. This means that only members of this conference are able
to see this file. You cannot both make an upload private to a person
and to a conference. THOR doesn't do any checking to see if files
actually CAN be uploaded private to the conference you enter here, so
be SURE that the conference will accept files private to it!

Detailed Description:

If you choose this flag, the editor will be brought up when you choose
"Ok" and you can enter a detailed description for the file.

Download Notification:

This will let you have a notification when anyone downloads the file
from the BBS.

The availability of the Upload function depends on the BBS system you
have chosen for this BBS.

1.75   THOR.guide/Resign

```
Resign
~~~~~~
```

Choosing this function will bring up a requester with the current
conference's name as default. You can enter any valid conference name
here and this conference will be resigned from at the BBS.

1.76   THOR.guide/Join

```
Join
~~~~
```

With this function, you can enter a conference name and you will be
made a member of the conference, but only if you are allowed on the
BBS to become a member of this conference.

1.77   THOR.guide/Send Userinfo

```
Send Userinfo
~~~~~~~~~~~~~
```

On BBS Types supporting it, the function will let you enter user info
about yourself to be uploaded to a BBS.

1.78   THOR.guide/Catchup

```
Catchup
~~~~~~~
```

This   function will mark _ALL_ unread messages in the current
conference as read.

1.79   THOR.guide/Show All-Unread

                     Show All/Unread
~~~~~~~~~~~~~~~~

THOR operates in two basic modes, "Unread" and "All". The Unread mode
will let you read through only the messages marked as unread, while
the All mode will let you read all messages, no matter if the are read
before or not.   Some aspects of the message reading will behave
different in these two modes. Messages which are unread by you be not
be marked as read if you are in All mode, the list of conferences in
the
                Conference_Window
                 will show all conferences when in All mode and
you are not allowed to choose between only viewing the conferences with
unread messages in and all conferences.

The
                Messagelist_Window
                 will show only the Unread messages when in
Unread mode, while it will show all messages in All mode.

If you follow a thread backwards in All mode, the nodes in the

                Messagelist_Window
                 will be updated and the current shown message will
be highlighted at all times to reflect upon this. This will work
differently in Unread mode, since only the unread messages will be
shown.   If you follow a thread backwards in Unread mode, the list of
messages in the Message list Window will not be updated and will still
highlight the message you started threading on. For Unread mode, this
is very usefull since choosing
                Next
                 msg will bring you straight back
to the message after the one you started the threading on.

1.80   THOR.guide/Read Mode

Read Mode
~~~~~~~~~

THOR is capable of sorting the unread messages in several ways useful
for reading. This gadget is used to change the mode of reading to one
of four different ones:

Reference   -   This mode will sort the unread messages and group
                  the different threads together so that you can read

                         all unread messages in a thread in a row.

Mine First   -   This mode will sort the unread messages so that all
                    messages to you will come first.

All First   -   This mode will show the unread messages so that
                    messages addressed to ALL come first.

By MsgNr   -   Will show the messages in the order they were added
                    to the database.

1.81   THOR.guide/Events

                    Events
~~~~~~

This will bring up a window containing all the events you have pending
on this BBS.   From here, you can edit, delete and undelete most
event-types. (See
                    Event_Window
                    .)

1.82   THOR.guide/Pack Conf

                    Pack Conf
~~~~~~~~~

This option will open a requester. From the requester, you can choose
to pack (purge) all conferences or the current conference. The
conferences will be packed based on the configuration settings.
(See
                    Packing messages
                    .)

1.83   THOR.guide/Messagelist_Window

Message list Window
~~~~~~~~~~~~~~~~~~~~

This is an overview window which will contain the most vital
information about a message, like the sender, receiver and subject of
the message. The current message will be highlighted with a bar.
When you read messages the list in this window will scroll
accordingly.

Note: If you have many messages in a conferences which needs to be
added to this window, this might take some time. In these cases, it
might be best to leave this window closed.

1.84 THOR.guide/Conference_Window

                    Conference Window
~~~~~~~~~~~~~~~~~~

This window will contain the conferences available on the current BBS.
A cycle gadget is at the top of window that will let you show all
conferences or only those with unread messages in. The status of this
cycle gadget can be saved by saving the
                    Global_Configuration
                    . If
you are reading messages in ALL mode (See
                    Show All-Unread
                    .), this
gadget will be in its ALL state and cannot be changed.

This window also contains both a vertical and a horizontal scrollbar.

The current conference will be highlighted with a "bar" in the window.

To the right of the conference names are several flags which will
signal what type of conference this is. The availability of these
flags depends on whether the conference list has been collected or not
(See
                    Get ConfList
                    .)

These flags have the following meaning:

* - Member of this conference
C - Conference is compulsory
M - Conference is a mail conference
U - Userinfo
R - Read-Only conference
F - Fileinfo
P - Private allowed

The number of messages unread in each conference will be shown before
the conferences name when in Unread mode (See
                    Show All-Unread
                    .), and

the total number of messages will be shown when in All mode (See

                Show All-Unread
                .)

When you are reading in Unread mode (See
                Show All-Unread
                .), the
number of unread messages will be updated for each message read.

1.85 THOR.guide/Event_Window

                Event Window
~~~~~~~~~~~~

This window will show all events pending on a BBS. Available
information on each event will also be shown in this window.   You can
navigate through the list by using the cursor keys or the mouse. Some
functions are available to edit, delete and undelete an event:

Edit   –   This will let you edit data on the event. Not all events
               can be edited, and trying to edit any of those will not
               cause any reaction. However, most events can be edited.

Delete   –   This function will mark the highlighted event as deleted.
               The event will NOT actually be gone forever until the
               ScriptServer (See
                 ScriptServer-CfgType
                 .) has marked
               all events as done or you have uploaded the REP-file
               successfully (with QWK/Hippo).
               If the event is shown in the list with #DEL# in front, it
               can be undeleted.

Undelete –   This will undelete the highlighted event.

The Event Window can be resized and moved freely where you want it.
The   size   and   position   will   be   saved   along   with   the

                Global_Configuration
                 .

1.86 THOR.guide/Search_Window

```
Search Window
~~~~~~~~~~~~~
```

This window will let you enter the options you want to apply to a
search through the message database.   The following options are
available in this window:

String   - This is the string you want to search for. This string
               must be supplied. The search is not case-sensitive, so
               any case can be entered here.

Start Msgnr - This field is an optional message number to start the
               search from. The message number given here is the
               number the message has in the database, and will be
               forced to a reasonable value if it's out of bonds.

End Msgnr   - This field is an optional message number to end the
               search on. The message number given here is the
               number the message has in the database, and will be
               forced to a reasonable value if it's out of bonds.

From user   - If you enter a username here, the search will be
               restricted to messages from the given user.

To user   - If you enter a username here, the search will be
               restricted to message to the given user.

Conference - If a valid conference name is entered here, and All Confs
               is not selected, the search will be restricted to the given
               conference.

All Confs   - If this options is selected, the search will be performed
               through all conferences on this BBS. This option will
               override any conference you might have entered in the
               "Conference"-field.

Subject   - Selecting this option will include the subjects of the
               messages in the search.

Message text - Selecting this option will include the message text
               (message body) in the search.

Search   - This will start the search using the supplied parameters.

Cancel   - Will cancel the search.

Currently, all messages found in the search can be marked as unread.
A special search-read-mode will be implemented in a future release.

1.87 THOR.guide/Mark_Window

                    Marking messages from the Mark Window
~~~~~~

This window is used for marking a message or a range of messages in
different ways.   Note: All operations that require a message number
or a range of messages numbers, will need the internal message number
from the THOR message database, and not any number that the message(s)
might have on the BBS. The following options are available in this
window, with the option's shortcut enclosed in [] brackets:

[ENTER] mark current message as unread
~~~~~~
Will simply mark the current message (if any) as unread. The shortcut
'M' (shift-m) can be used directly from the Main window and will do
the same without opening this window. (See
                Message_reading
                .)

[S] Set 'last message read' pointer
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Will ask you for a message number in the current conference. All
messages from (and including) the message number given will be marked
as unread.

[#] Mark message with given number as unread
~~~~~~
Will mark the message with the given number as unread.

[D] Mark messages from given date as unread
~~~~~~
Will mark all messages that was written on and after the given date as
unread. The format of the date is DD-MM-YY, and the operation will
not be executed if the date given is in a unknown format.

[G] Mark a group of messages as unread
~~~~~~
This option will ask for a range of message, and will mark all
messages within this range as unread.

[T] Mark messages in this thread as unread
~~~~~~
Will make the current thread of messages a unread. Please note that
this option, as all other thread functions, requires that thread
information is available on the BBS you are reading messages on.

[U] Mark messages in this thread as read
~~~~~~
Will make the current thread of messages a read. Please note that
this option, as all other thread functions, requires that thread
information is available on the BBS you are reading messages on.

[B] Mark messages with this subject as read
~~~~~~
Will mark unread messages in the current conference with the same
subject as the current message as read.

[O] Mark unread msgs not from or to you as read
~~~~~~
This options will mark all unread messages which is not to or from you
as read.

[R] Find and mark messages to you as unread
~~~~~~
Will ask for a "from" and "to" message number. All messages in the
current conference within the given range that is addressed to you
will be marked as unread.

[Z] Mark unread msgs from current author as read
~~~~~~
All unread messages from the current author of the current message
will be marked as read. Messages addressed to you will NOT be marked
as read. A temporary local "kill" without the risk of losing messages
addressed to you. Use it wisely.. :-)

[C] Cancel
~~~~~~~~~~
Will abort and close the Mark window.

Ok
~~
Will start the marking of messages, with the currently selected mark
option. Please note that if you use the shortcut from the keyboard
for an operation, this gadget will not be neccessary to press.

1.88 THOR.guide/THOR_Full_Screen_Editor

                    THOR Full Screen Editor
~~~~~~~~~~~~~~~~~~~~~~~~~

The FSE in THOR is based on Pascal source from Mike 'MBBS' Robertson
and converted to Amiga assembler by Marius Mortensen. It has also
been improved in several aspects from the original editor in MBBS and
the FSE in Offline.

The FSE is pretty self-explanatory (especially if you're used to using
A/B/MBBS or the good ol' WordStar (ancient tool for writing garble)).

   Click
                here
                 for an overview of the shortcuts available,
   or

            here
              if you want a description of the menu items.

   The FSE has support both for simple
                dos-scripts
                 as well as an

                ARexx-interface
                 .

The THOR Internal Full Screen Editor will multitask internally in
THOR, since the editor is started as a seperate cli process. THOR
will communicate flawlessly with the editor(s), so that Iconify and
other configuration related functions will have effect on the
editor(s) too. An unlimited number of editors can be open at the same
time (only limited by your free memory), and you can edit a message on
one BBS while reading messages on another.

After each FSE session, THOR will save the position, size,
insert/indent status and the XY display status to the file
'BBSDATA:fse.config'.

1.89 THOR.guide/FSE_Shortcuts

                Editor Help
~~~~~~~~~~~~

  Enter = new line   Backspace = delete prev char
  Home   = start line, page, message   Del   = delete current char
  End   = end line, page, message   TAB   = skip <n> columns

 Ctrl/A back a word   Ctrl/B ins.deleted lines Ctrl/C forward a page
 Ctrl/D forward one char Ctrl/E up one character Ctrl/F forward a word
 Ctrl/G delete character Ctrl/L toggle XY display Ctrl/N rewrite screen
 Ctrl/O open new line   Ctrl/Q exit DON'T SAVE   Ctrl/R back a page
 Ctrl/S back a character Ctrl/T delete word   Ctrl/V insert/indent
 Ctrl/W ins.last del line Ctrl/X down a character Ctrl/Y delete line
 Ctrl/Z SAVE and EXIT   Ctrl/K,R or W read/write file

Indent-status, insert-overwrite and whether you want coordinates shown are
remembered between sessions and can be saved in the

                Global_Configuration
                in THOR.

Up to 30 lines are remembered by Ctrl/Y and can be reinserted with
Ctrl/B.

Amiga-T - Inserts a random-tag from the
                Tag file
                 defined in the

```
                Global_Configuration
                        .
Amiga-V - Paste Clipboard contents.
Amiga-R - Do a ROT-13 on the section under the cursor in the text.
Amiga-M - Start/Stop learning macro.
F1-F20  - Execute macro.  (Note that macros do not nest).
```

                About the Editor

                The menus

1.90   THOR.guide/FSE_Menus

```
                Editor Menu-Help
~~~~~~~~~~~~~~~~~
```

                Project

                Macros

                Miscellaneous

                ARexx

1.91   THOR.guide/FSE_Menus_Project

```
The Project Menu
~~~~~~~~~~~~~~~~~


 About
 -----
   Shows som very interesting info.

 Include File... - Shortcut RAmiga-O or Ctrl-K/R
 ---------------
   Load a textfile or message and inserts it at the current
   cursor position.

 Save As...      - Shortcut RAmiga-A or Ctrl-K/W
 ----------
   Save the message to a specified file.

 Save/Quit       - Shortcut RAmiga-Z or Ctrl-Z
 ---------
   Save the message for upload to the BBS.  Note that the message-file
   itself may be removed after the upload.
```

Then quit the editor.

```
Quit              - Shortcut RAmiga-Q or Ctrl-Q
----
   Abort without saving the message - a requester will ask for
   confirmation
```

1.92   THOR.guide/FSE_Menus_Macros

```
                  The Macro Menu
~~~~~~~~~~~~~~~
```

```
Learn Macro     - Shortcut RAmiga-M
-----------
   Start/stop the learning of a macro.  Note that a macro cannot
   include another or itself.   A macro consists of keypresses.
   For more advanced macros, see
                 ARexx
                    .
```

```
Load Macros
-----------
   Load a file consisting of macro descriptions for the 20 f-keys
   The Editor attempts to load the file "BBSDATA:FSE.macros" on
   startup.
```

```
Save Macros
-----------
   Save your macro-definitions.
```

```
Choose Startup-Macro
--------------------
   Lets you decide which macro to run at startup.
```

1.93   THOR.guide/FSE_Menus_Miscellaneous

```
                  The Misc Menu
~~~~~~~~~~~~~~
```

```
XY-Display      - Shortcut Ctrl-L
----------
   Toggle the coordinate-display in the upper right corner of
   the window.
```

```
   Status remembered by THOR.
```

```
2.0 Snapping
```

```
  ------------
    Toggle between cursor positioning by mouse-click, or standard
    2.0 console snapping.

    This setting is remembered by THOR.

  Toggle Mode     - Shortcut Ctrl/V
  -----------
    Change the Autoindent/indent and Insert/overwrite status.

    Remembered by THOR between sessions.

  Change Subject  - Shortcut Ctrl-K/S
  --------------
    Change the subject of the message.

    May not be avaiable.

  Toggle Private  - Shortcut Ctrl-K/P
  --------------
    Change the private-status of the message.

    May not be available.

  Rot13 Section   - Shortcut RAmiga-R
  -------------
    Perform a ROT-13 on the section under the cursor.

  Insert Tag      - Shortcut RAmiga-T
  ----------
    Ask THOR for a tag from the
                 tagfile
                  and insert
    it at the current position in the text.

  Paste Clipboard - Shortcut RAmiga-V
  ---------------
    Will paste the contents of the clipboard.

  Help            - HELP or Ctrl/U
  ----
    Shows general help for the editor.
```

1.94 THOR.guide/FSE_Menus_ARexx

```
The ARexx Menu
~~~~~~~~~~~~~~


  Execute Script...
  -----------------
    Pops up a requester and Lets you execute an ARexx script.
```

```
  Edit Script Definition
  ----------------------
    Lets you change one of the ten pre-defined ARexx-scripts.
    Select this item, followed by the script-slot you want to change.

  Save ARexx Defines
  ------------------
    Saves the ten script-slots to the file "FSE.Arexx".

  "The ten slots" - Shortcut RAmiga-1 -> RAmiga-0
  ---------------
    Select one of these to execute one of the scripts.
    Note that if macro-learning is on, the script won't be run until
    the macro is actually used.  (This is done to prevent double
    output in the macro.)
```

1.95 THOR.guide/FSE_DosScripts

```
Dos Scripts for the Editor
~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

Note that the THOR Editor has the possibility of letting dos-scripts
process a message before and after the FSE gets its clammy filehandles
at the text. The scripts are called FSEScriptIn and FSEScriptOut and
are searched for in "BBSDATA:".

The scripts get the parameters filename and width supplied as command
arguments. This should be sufficient for quoting/adding of custom
tags and so on.

A package for automatic PGP-support in the editor is developed
by Christian Sandberg and available on most Norwgian BBSes (and on
request, of course :-)).

NB:

Due to a bug in Toolmanager's WB-startup emulation code, the full dos-
path will not be inherited by the scripts if you start THOR from TM
in WB-mode. (The same goes for archivers, external editor and all
other external programs started from THOR, of course.)

1.96 THOR.guide/FSE_Arexx

```
ARexx Support in the editor
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

The editor now supports these commands from ARexx:

```
 XPOS            - returns cursor X-value.
 YPOS            - returns cursor Y-value.
```

```
MAXMSGLENGTH    - returns maximum number of lines.
MSGLENGTH       - returns number of lines in this message.
LINELENGTH      - returns number of max-coloumns.
MSGFILENAME     - returns the full filename of the file in the FSE.
GETLINE [n]     - returns the contents of line number <n>, or the current
                  one if none specified..
                  returns RC=WARN if there are no lines in the message, or
                  the line requested is out of range.
QUIT            - Quit the editor without any requester.
REFRESH         - Make sure the window is redrawn.
SETPOS [X] [Y]  - Move cursor to a specific position.
                  Note that 0 is a valid argument that does not affect the
                  cursor.   You may also leave out any arguments.

                   Examples:
                       SETPOS 10,10 - moves cursor to [10,10]
                       SETPOS 10    - moves cursor to position 10 on this
                                      line
                       SETPOS 0 10  - moves cursor to line 10 with unchanged
                                      X-value.
                       SETPOS Y 10  - Moves cursor to line 10 with unchanged
                                      X-value.

                  A WARN is returned if any of the coordinates are out of
                  range.
INSERTSTRING STRING/F
                - Insert the string supplied synchronously.  Will not be
                  noticed by i.e. macro-learning.
INSERTINPUT STRING/F
                - Asynchronous input-routine.  The string will be inserted
                  as if it were typed at the keyboard and may include
                  control-codes like CTRL-B, CTRL-QY etc.
PASTECLIP       - Paste clipboard contents at current cursor position.
INSERTTAG       - Ask THOR for a tag and include it at current cursor-pos.
SAVEFILE [NAME]
                - Save file.  If no name specified, requests one from user.
                  RC=WARN for error.
INCLUDEFILE [NAME]
                - Include file.  If no name specified, requests one from
                  user.
OVERWRITE ON/OFF
                - Changes the Overwrite/Insert status and returns current
                  status  Valid specifiers are ON=Y=YES and OFF=N=NO.
                  Returns ON or OFF depending on the current status.
AUTOINDENT ON/OFF
                - Changes the AutoIndent status and returns current
                  status  Valid specifiers are ON=Y=YES and OFF=N=NO.
                  Returns ON or OFF depending on the current status.
PLAYMACRO NUMBER
                - Play macro number 1-20.  Asynchronous.
DELETELINES [n]
                - Basically a CTRL-Y in a loop.
INSERTLINES [n]
                - Insert one or more empty lines at the current cursor
                  position (same as CTRL-O).
INSERTBUFFERLINES [n]
                - Insert lines from the buffer.  A CTRL-B in a loop.
```

```
SENDER          - Returns the sender of the message in the FSE.
                  (not yourself, but the one that wrote the message you're
                   replying to - if any.)
RECIPIENT       - Returns the receiver of the message you're writing.
                  (In a normal reply-situation, SENDER=RECIPIENT if it's
                   not forwarded.)
SENDERDATE      - The date and/or time at which the message was written.
ISFIRSTCALL     - Returns:
                  "ON"  : This is the first time the editor is called on
                          this message (i.e. you may want to quote it.)
                  "OFF" : Edit message etc.
NEWLINE         - The same as a <return> press.
BACKSPACE [n]   - The same as a backspace-press.
BEGOFFILE       - Moves cursor to beginning of file (1,1)
ENDOFFILE       - Moves cursor to the position behind the last char in
                  the text.
BEGOFLINE       - Moves cursor to the first char on the current line.
                  (Note that this does not include whitespace).
ENDOFLINE       - Moves cursor to the position behind the last char on the
                  current line.
CURRENTCHAR     - Returns the character under the cursor.  Remember to
                  check for "".
HIDE            - Hides the editor.  The next ARexx-command sent will wake
                  it up again.
REVEAL          - A simple nop-command to wake the editor from hybernation.
NOP             - Do nothing.
REQUESTNOTIFY "TEXT/A,BUTTONTEXT=BT/A"
                - Asks THOR to show a requester,  See the ARexx-docs for THOR
                  for further details.
REQUESTSTRING "TITLETEXT=TITLE/A,BUTTONTEXT=BT/A,INITIALSTRING=ID,MAXCHARS/N/A"
                - Asks THOR to show a string-requester,  See the ARexx-docs for
                  THOR for further details.
GETFSEVERSION   - Returns the version of the editor.
GETFSEREVISION  - Returns the revision of the editor.
FSESCREENNAME   - Returns the name of the screen this FSE resides on.
```

1.97 THOR.guide/Message_reading

```
                Message reading
~~~~~~~~~~~~~~~~
```

Several gadgets can be used for navigation through the database in
THOR:

```
                Message_header
                        - Information in the message header

                Reply
                              - Reply to the current message
```

```
                    Enter
                                        – Enter a new message

                    Next
                                        – Show next message

                    Prev(ious)
                                    – Show previous message

                    Next conf(erence)
                              – Go to next conference

                    Prev(ious) conf(erence)
                        – Go to previous conference

                    Save
                                      – Save the current message

                    Mark unread
                                – Mark the current message as unread
```

Reading of messages can be done by using the buttons at the bottom of
the Main Window, but most often it's more convenient to use shortcut
keys. The following shortcuts are available when reading messages
(each shortcut is enclosed in double quotes):

"n" "+" "."   – This will go to next message. If there are no
"cursor right"   more messages in the current conference, a
                     requester will come up asking if you want to go
                     to the next conference.

"b" "p" "–" ","   – This will go to the previous message. If there
"cursor left"   are no previous messages in the current
                     conference, a requester come up asking if you
                     want to go to the previous conference.

"N"   – Go to the next conference.

"P" "B"   – Go to the previous conference.

">"   – This will let you read the first answer to the
"Shift Cur. Right"   current message.

"<"   – This will let you read the message which the
"Shift Cur. Left"   current message was the answer to.

")" "="   – This will let you read the different answers to
"Alt Cursor Right"   the current message.

"("   – This will let you read the thread backwards from
"Alt Cursor Left"   the current message.

"r"   –
                 Reply
                  to the current message.
```

```
"e" "E"              -
                  Enter
                   a new message.

"g"                  - Resign  from  the a conference.  The current will
                       come up as default in the requester.

"j" "J"              - Join a conference.  Enter  conference  to Join in
                       the requester.

"v"                  - Will open the
                  Event_Window
                   where you can do
                       various changes to existing events on the current
                       BBS.

"f" "F"              - Will open the
                  Newfiles_Window
                   where you can
                       click on files to be  downloaded,  if download is
                       supported by the current BBS Type.

"G"                  - Will  let you order a  full  conference  list the
                       next time you call this BBS.

"s"                  - Will  let  you save a message to the clipboard or
                       to a file on disk. Entering PRT: as filename will
                       have the message printed to a  printer if such is
                       connected.

"d" "D"              - This will let you enter a  filename  of a file to
                       be downloaded the next time you call this BBS.

"M"                  - Will mark the current message as unread.

"m"                  - Will open the
                  Mark_Window
                   which will allow
                       you to mark messages in different ways.

"u" "U"              - Will open the
                  Upload
                   Window where you can enter
                       information about files to upload to this BBS.

"C"                  - Catchup  will  mark  all  messages in the current
                       conference as read.

"ENTER"  "RETURN" - Will scroll the current message one line towards
                       the end.

"SPACE"              - Will advance the text in the current  message one
                       page forward.  If the last line in  the  message
                       text is shown, this will go to the next message.

"ESC"                - If the Main Window is active, this will close the
                       BBS and return you to the
```

```
                    Startup_Window

                    .

                        If any other window is selected, that window will
                        be closed.
```

```
"TAB"                  – This is used to cycle between and  bring to front
"BACKSPACE"               the different windows based around the Main Window.

"CTRL Cursor Up"   – Will bring you to the top of the  message text no
                        matter where you are reading in the text.

"Ctrl Cursor Down" – Will bring you to the bottom of the message text.

"HELP"                 – Will give you help on the window under the cursor.
```

All thread functions requires that the BBS type supports reference
information If no thread info is supplied or supported in the current
system, these functions will not do anything. My personal opinion is
that a BBS system that doesn't support any threading lacks an absolute
minimum of features.

Please note that the availability of the different functions described
here will differ from system to system. In that case, selecting an
unsupported function will not have any effect and the appropiate
gadget will be ghosted.

1.98 THOR.guide/Message_header

```
Message header
~~~~~~~~~~~~~~~
```

The message header is used to display important information about the
current message. The header is located at the top of the Main Window
and will show the following information when reading messages:


```
From:        –    will contain the sender of the message.

To:          –    will contain the receiver of the message.

Date:        –    will contain the date and time when the message was
                  written.

Subject:     –    will contain the subject of the message.

ReplyTo:     –    will  contain  the  message  number  that the  current
                  message  was  an  answer  to,  or  just   "NONE" if the
                  database contains no reference to the previous message
                  in the thread.

OrgMsg:      –    will contain the  original  message number as shown on
```

                        the BBS.

Replies: -   will contain "One" if this message has 1 answer, and
           "2+" if the message has 2 or more answers and the
                    answer is available in THOR's message database.
                    Otherwise, this field will be set to "No".

Private: -   will contain "Yes" if this is a private message,
                    otherwise this field will be set to "No".

1.99 THOR.guide/Reply

Reply/Enter
~~~~~~~~~~~

This is used to send an answer to the current message shown in the
Main Window or to enter a new message. The following options are
available in this window:

To:
--
Here you can change the receiver of the message. If changed, this
message will be entered to this person instead. If you enter a name
that is not in the user-database, a window will pop up with
suggestions of names based on what you entered. Click on the name you
want or use the up and down arrows to selected a name and press enter
to have it inserted into the To: field. ESC will leave the name as
it is.

Subject:

Here you can change the subject of the message if you like.

Conference:

Here you can change the conference the reply should be entered into.
THOR will try to fill out the complete conference name if you do not
enter a complete name of the conference.

The conference can also be selected from the list of conferences to
the right of this field by just clicking on the conference you want.

Public/Private:

With this you can change if the message is to be Public or Private.
Use of this function depend on if the status can be changed and which
BBS system you are on.

When you are satisfied with this you can press return (with no active
gadgets) or click on "Ok". The message you are answering to will then
be imported into the editor of your choice with the selected quoting
of yours and signature.

1.100 THOR.guide/Enter

```
              Enter
~~~~~
```

Do not differ from
```
              Reply
```
               in any way except that no text will be
imported into the editor, except for any signature you might have
selected.

1.101 THOR.guide/Next

```
Next
~~~~
```

This function will go to the next message if there are any in this
conference.   If not, THOR will check if there are any unread messages
in the some other conference and come up with a requester asking you
if you want to go to this conference.

1.102 THOR.guide/Prev(ious)

```
              Prev(ious)
~~~~~~~~~~
```

Works the same way as
```
              Next
```
               except that it will go to previous
message.

1.103 THOR.guide/Next conf(erence)

```
Next conf(erence)
~~~~~~~~~~~~~~~~~~
```

If you are in All-mode, this will take you to the next conference. If
you are in Unread-mode, which is the usual read mode, this will take
you to the next conference with unread messages if there is any.

1.104   THOR.guide/Prev(ious) conf(erence)

```
              Prev(ious) conf(erence)
~~~~~~~~~~~~~~~~~~~~~~~~~
```

Works   the   same way as
              Next conf(erence)
               except that it will go
backwards.

1.105   THOR.guide/Save

```
Save
~~~~
```

This option will only work if there is a current message and will
bring up a requester asking if you want to save the message to the
Clipboard or to Disk.   If you choose Clipboard, the message can be
pasted into any application that supports the clipboard, including
THOR's internal editor.   "Disk" will bring up a file-requester with
the   directory configured in the Path-editor in the Global
Configuration as the default directory. If you save this message to
an already existing file, the messages will be appended at the end of
the already existing file on disk.

If you want to print this message to a printer, you might enter "PRT:"
as directory name and it will be printed to your printer.

1.106   THOR.guide/Mark unread

```
Mark unread
~~~~~~~~~~~
```

This will mark the current message as unread. Nice if you want to
read it or answer it later.

1.107   THOR.guide/External utilities

                External utilities
~~~~~~~~~~~~~~~~~~

Several utilities are included with THOR, including:

                    LogReader

                    ThorStat

                    ListEvents

                    PackBBS

1.108   THOR.guide/LogReader

LogReader
~~~~~~~~~

LogReader is a program to calculate your phone bill based on
information from the log file from either NComm, Term or UUCP.

LogReader, as it is now, is still in its Beta phase. Therefore no
documentation is currently available for this program. However, the
program should be quite easy to set up and use. It currently supports
only Term, NComm and UUCP log-files, but this might change in future
releases.

The author, Torge Hjorth, can be contacted by Internet mail at the
following address:

268el@elektro.tih.no

Any questions, suggestions and bug reports should be addressed to him.

1.109   THOR.guide/ThorStat

ThorStat
~~~~~~~~

931004   ThorStat V1.63
            Requires an Amiga with OS compatible with Workbench 2.04.
                 Also requires Magic User Interface installed.

            Copyright © 1993 Ultima Thule Software, All Rights Reserved.
                         Author: Eivind Nordseth

ThorStat
~~~~~~~~
Welcome to the first ever utility for the Thor system. This utility
counts messages in your database, it also counts messages to and from
you. Which BBSes and conferences to count can be selected in
listviews. It is quite simple to use and understand. Just try it.

QUU ???
~~~~~~~
Yes, this   a Quite Useless Utility, but is was quite useful to me. I
made this little utility to get the grips on how to make GUIs with
MagicUserInterface. And my conclusion is quite clear: It is very
easy to make good and nice GUIs with MUI.

FeedBack
~~~~~~~~
Please send donations, bug reports or a list of features you would
like to have included in future releases to:

Eivind Nordseth
Herman Krags Vei 17-21
N-7035 TRONDHEIM
Norway

Email: eivindno@idt.unit.no

You can also get in touch with me at the following BBSes in Norway:
Ultima Thule BBS, Barents BBS, Crusaders BBS, Rodeløkka (M)BBS and
Mediafoto BBS.

MagicUserInterface
~~~~~~~~~~~~~~~~~~~
                          This application uses

                       MUI - MagicUserInterface

                    (c) Copyright 1993 by Stefan Stuntz

MUI is a system to generate and maintain graphical user interfaces.
With the aid of a preferences program, the user of an application has
the ability to customize the outfit according to his personal taste.

MUI is distributed as shareware. To obtain a complete package
containing lots of examples and more information about registration
please look for a file called "muiXX.lha" (XX means the latest version
number) on your local bulletin boards or on public domain disks.

        If you want to register directly, feel free to send

                    DM 20.- or US$ 15.-

                            to

                    Stefan Stuntz
              Eduard-Spranger-Straße 7
                  80935 München
                      GERMANY

History
~~~~~~~

930921 - Version 1.60 Beta 2:
- Should no longer crash at startup if MUI don't exist.
- Fixed problems with doing Stats if only the first element in the
  listview was selected

931004 - Version 1.63:
- Fixed even more startup troubles.

1.110 THOR.guide/ListEvents

ListEvents
~~~~~~~~~~

This utility is located in the THOR:bin directory and is used to get
information about the outstanding events without having to start THOR.
The command template is

ListEvents [BBSNAME] [SHORT] [FULL] [DELAY] [USAGE]

BBSNAME - bbsname if you only want the events on one BBS
                 listed. If left out, all BBSes will be listed with
                 their events.

SHORT - Will list information in a short form.

FULL - Will also list BBSes without outstanding events.

DELAY - Will wait the given number of seconds before returning

USAGE - Will give a command template and other information.

1.111   THOR.guide/PackBBS

PackBBS
~~~~~~~

This utility is located in the THOR:bin directory and is used to pack
(purge) conferences based on the values configured in THOR. The
command template is

PackBBS [BBSNAME] [ALL] [QUIET] [DELAY] [USAGE]

BBSNAME - bbsname if you only want to pack the conferences on
                one BBS.

ALL   - Will pack all conferences on all BBSes.

QUIET - Will suppress all output from this command.

DELAY - Will wait the given number of seconds before returning

USAGE - Will give a command template and other information.

1.112   THOR.guide/Trouble-shooting guide

                  Trouble-shooting guide
~~~~~~~~~~~~~~~~~~~~~~~

Question:
~~~~~~~~~
I get the following error message when I start THOR:
"Failed to load the configuration datafiles."

What's wrong?

Answer:
~~~~~~~
Since the message database is located on disk, it is sensitive to

whatever might happen to the disk. In case of a disk crash or similar
problem, use one of the commercial or shareware tools that can fix
such problems. DiskSalv, Quarterback Tools or AmiBack Tools are all
recommended for this purpose.

One or more of the datafiles that THOR needs might be corrupt or
damaged.   Take a backup of your database, then use
                BaseManager
                to fix the problem.

Question:
~~~~~~~~~
I have configured a BBS with one of the QWK bbs types, but when I exit
the BBS after having written a message, I get an error message stating
that a file called "control.dat" can't be found. What's wrong?

Answer:
~~~~~~~
PackQWK needs the file "control.dat" before a package with messages
can be packed. The solution is to call the BBS in question and
collect a message packet which must be parsed into the THOR database.
In this packet, the file "control.dat" is be included and THOR/PackQWK
should not give this error message anymore.

Question:
~~~~~~~~~
When I try to configure a new BBS, the "BBS Type:" gadget is empty.
Why?

Answer:
~~~~~~~
THOR isn't installed correctly. Re-run the installation, reboot and
try again. If you don't want to install again, you might execute the
cfg* scripts i THOR:s/ from shell with the command "execute".

Question:
~~~~~~~~~
When I quit THOR, it doesn't free all the memory used. Why?

Answer:
~~~~~~~
bbsread.library, which THOR relies heavily on, use a buffering system.
The buffers will not be freed before the library is flushed out of
memory.   You can do this with the "avail flush" command, but AmigaOS
will automatically flush the library from memory when the memory is
needed by some other program, if the library is not in use anymore.
(See also
                Buffer Size
                 in the Global Configuration.)

Question:
~~~~~~~~~
The ABBS/MBBS script do not seem to work at all on MBBS systems, and
the script stops on the first prompt after it has written my name and
password. What is wrong?

Answer:

~~~~~~~
Make sure you have selected "English" as language on the BBS.

Question:
~~~~~~~~~
THOR do not find programs I start from within THOR, like the ThorStat
program, even if the directory these programs reside in is in my path.
I have made sure I have the correct path statement in my user-startup.
What it wrong?

Answer:
~~~~~~~
If you have made sure you use the ADD keyword to the path command in
your user-startup and that this directory actually exists, one
possible reason might be that you start THOR as a WB Prosess from
ToolManager.   The WB Startup code in ToolManager is buggy and ignores
any path, so you should start THOR as a CLI prosess from ToolManager
instead.   THOR will inherit the path even if started from Workbench
since THOR converts itself to a cli prosess on startup.

1.113 THOR.guide/Technical descriptions

                Technical descriptions
~~~~~~~~~~~~~~~~~~~~~~~~

                ScriptServer-CfgType
                   - Shell utilities

                PackQWK-ParseQWK
                        - The QWK modules

                BaseManager
                        - Message database repair utility.

                SoundEX algorithm
                        - Explains the user database algorithm

1.114 THOR.guide/ScriptServer-CfgType

ScriptServer/CfgType
~~~~~~~~~~~~~~~~~~~~~

```
****************************************************************************

940225 - Tech dokumentation for ScriptServ and CfgType

****************************************************************************
```
ScriptServer.doc

ScriptServer has the following parameters:

BBSNAME - Name of bbs to serve. When this is a valid bbs and there are
events left to do, a file with the next event to do is written to a file
called "T:bbsname.EVENT". If there are no undeleted or unpacked events
there will not be written any file.

DONE/N/K - Mark eventnumber as done (deleted). Must be used after a event
is done.

WRITECFG/S - Will write a file with configuration for the bbs. The file is
called "T:bbsname.CONFIG".

PACKAGEDONE/S - Mark all packed events as done (deleted). This should be
used after a package of events has successfulle been transfered. Example a
QWK package.

RENAMEGRAB/S - This option is used after the script has downloaded a new
grab. It tries to rename the grab from <grabname>.<extension> to
<grabname><nr>.<extension>

PRIVUPLOADFILE/K - This option is used for automatic download of private
files from MBBS and ABBS. It parses the capture by the script and ouputs
the filnames to stdout.

```
\*
   Format of configuration file:
BBSID                  <- ID of bbs.
BBSTYPE                <- Type of bbs.
USERNAME               <- Username configured for this bbs.
BBSDIR                 <- Directory where the files for this bbs is.
POSTCONF               <- Name of conference for private mail.
UPLOADDIR              <- Uploaddirectory.
NEWFILES      (y/n)    <- Get list of new files.
AUTOPRIVDNL   (y/n)    <- Automaticaly download private files.
AUTOLOGOFF    (y/n)    <- Log off after script is done automatically.
USECOLORS     (y/n)    <- Use color.
*/


/*
   Format of event file:
EVENTNR        <- Use when marking done
EVENT          <- Which eventtype to do.
SendTo
Conference
MsgFile
ReplyTo        <- Message on bbs to reply to.
Subject
```

```
Private         <- (y/n)
FileName
DownloadNotify <- (y/n)
FileDescr
DetailedFileDescr
FromMessageNr
ToMessageNr
LocalFile
CommandString
Boolean         <- (y/n)
*/
```

Only fields needed for each event is used, the rest of the fields is empty.


```
/*  Event types supported   */

#define EVE_ENTERMSG        0L  /* Enter message         */
#define EVE_REPLYMSG        1L  /* Reply message         */
#define EVE_JOINCONF        2L  /* Join conference       */
#define EVE_RESIGNCONF      3L  /* Resign conference     */
#define EVE_DOWNLOAD        4L  /* Download file         */
#define EVE_UPLOAD          5L  /* Upload file           */
#define EVE_CONFLIST        6L  /* Get conflist                          */
#define EVE_CONFIGUREBBS    7L  /* Set correct configuration on the bbs. */
#define EVE_SENDUSERINFO    8L  /* Send userinfo                         */
#define EVE_GETMESSAGES     9L  /* Get specified messages                */
#define EVE_GETNEWFILES     10L /* Get new files listing                 */
#define EVE_DOCOMMAND       11L /* Command the script should do          */
#define EVE_AUTOLOGOFF      12L /* Autologoff on next session            */



/*  Tags used by events    */

#define ET_SendTo               (BR_EventTagBase+0)
#define ET_Conference           (BR_EventTagBase+1)
#define ET_MsgFile              (BR_EventTagBase+2)
#define ET_ReplyTo              (BR_EventTagBase+3)
#define ET_Subject              (BR_EventTagBase+4)
#define ET_Private              (BR_EventTagBase+5)
#define ET_FileName             (BR_EventTagBase+6)
#define ET_DownloadNotify       (BR_EventTagBase+7)
#define ET_FileDescr            (BR_EventTagBase+8)
#define ET_DetailedFileDescr    (BR_EventTagBase+9)
#define ET_FromMessageNr        (BR_EventTagBase+10)
#define ET_ToMessageNr          (BR_EventTagBase+11)
#define ET_BBSReplyTo           (BR_EventTagBase+12)
#define ET_LocalFile            (BR_EventTagBase+13)
#define ET_CommandString        (BR_EventTagBase+14)
#define ET_Boolean              (BR_EventTagBase+15)


/*
*   ET_SendTo - Name to send to is pointed by (STRPTR) ti_Data.
*   ET_Conference - Name of conference is pointed by (STRPTR) ti_Data.
*   ET_MsgFile - Name of file with text is pointed by (STRPTR) ti_Data.
*       Filename is relative to bbs->bl_BBSPath.
```

```
*
*   ET_ReplyTo – Number of the message to reply to is in (ULONG) ti_Data.
*       The message number is the number this message has in the local
*       database.
*
*   ET_BBSReplyTo – Number of the message on BBS to reply to is in
*       (ULONG) ti_Data.
*
*   ET_Subject – Subject of message is pointed by (STRPTR) ti_Data.
*   ET_Private – Private to a persion if (BOOL) ti_Data is TRUE.
*   ET_FileName – Name of file to upload/download is pointed by (STRPTR)
*       ti_Data.
*
*   ET_DownloadNotify – Notify on download if (BOOL) ti_Data is TRUE.
*   ET_DetailedFileDescr – Name of file with detailed file description
*       is pointed by (STRPTR) ti_Data. Filename is relative to
*       bbs->bl_BBSPath.
*   ET_FromMessageNr – Message number to start at is in (ULONG) ti_Data.
*   ET_ToMessageNr – Message number to end at is in (ULONG) ti_Data.
*   ET_LocalFile – Path and name of local file is in (STRPTR) ti_Data.
*  ET_CommandString – Command string is in (STRPTR) ti_Data.
*  ET_Boolean – Boolean is in (BOOL) ti_Data.
*/

Example NCOMM scripts:
-----------------------------------------------------------------------
; $VER: bbsname.script

   set $BBSName = bbsname

;   Launch main script
   chain "example.script"


-----------------------------------------------------------------------
; example.script 1.1 (24.09.93)

   REQUEST OFF

;   Get configuration for the bbs. $BBSName is defined in the startup script.
   cli "thor:bin/mbbsScrServ \""$BBSName"\" WRITECFG"

;   Open configfile and read the configuration
   varfile "t:"$BBSName".CONFIG"

   readvar $BBSID
   readvar $BBSType
   readvar $UserName
   readvar $Path
   readvar $PostConf
   readvar $UpLoadDir
   readvar $NewFiles
   readvar $AutoPDnl
   readvar $AutoLogoff
   readvar $UseColors
   varfile close

   cli "delete >nil: \"t:"$BBSName".CONFIG\""
```

```
    [...] ; Logon handling here.

;***************** Event loop

;  Loop while event-file exists. There will be no eventfile if there are
;   no more events
    while exists "t:"$BBSName".EVENT" DO


;   Read event data
    varfile "t:"$BBSName".EVENT"

    readvar $eventnr
    readvar $event
    readvar $sendto
    readvar $conf
    readvar $msgfile
    readvar $replyto
    readvar $subject
    readvar $private
    readvar $filename
    readvar $notify
    readvar $filedescr
    readvar $detailed
    readvar $frommsgnr
    readvar $tomsgnr
    readvar $localfile
    readvar $commandstr
    readvar $boolean

    varfile close

;   Do the events
    if $event == "0"  then gosub EnterMsg
    if $event == "1"  then gosub ReplyMsg
    if $event == "2"  then gosub JoinConf
    if $event == "3"  then gosub ResignConf
    if $event == "4"  then gosub DownloadFile
    if $event == "5"  then gosub UploadFile
    if $event == "6"  then gosub GetConfList
    if $event == "7"  then gosub ConfigureBBS
    if $event == "8"  then gosub SendUserInfo
    if $event == "9"  then gosub GetMessages
    if $event == "10" then gosub GetNewFiles
    if $event == "11" then gosub DoCommand
    if $event == "12" then gosub AutoLogoff


;   Mark event as done.
    cli "thor:bin/mbbsScrServ \""$BBSName"\" DONE "$eventnr

    endwhile

    [.....] ; Rest of script and subroutines follow.
            ; For more examples check out AMBBS.script
------------------------------------------------------------------------
```

```
********************************************************************
CfgType.doc:

CfgType has the following parameters:

TYPENAME               - Name of type to configure.
NEWTYPENAME/K          - New name of type is the type should be renamed. Only
                         unused types can be renamed.
MSGPARSER=MP/K         - Command to parse and add the messages recieved to the
                         database.
LINELEN=LL/K/N         - Max length of message lines the BBSType allows.
SUBJECTLEN=SL/K/N      - Max length of subject the BBSType allows.
FILEDESCRLEN=FL/K/N    - Max length of filedescrition.
CHARSET/K              - Which charset the bbs uses: Available charsets are
                         ISO/IBN/NO7/SF7/DE7.
AVAILSCRFLAGS=ASF/K    - Which scriptflags are available for this BBSType.
                         Hex-number with the flags or'ed.
FILENAMELEN=NL/K/N     - Max length of filenames on this BBSType.
EVENTPACKER=EP/K       - Command to pack events into a package to transfer.
NOEVENTPACKER=NEP/S    - This BBSType has no eventpacker.
EVENTARCHIVER=EA/K     - Name of archivertype to use for achiving the
                         eventpackage. The archiver must have been configured
                         in the global configuration.
NOEVENTARCHIVER=NEA/S - This BBSType should use no archiver for the packed
                         events.
CONFIGEVENT=CFGE/M/K  - Config tags for the events. See below for docs.
DELETETYPE/S           - Delete configuration for this type.
DELETEEVENT/K/N        - Delete tag configuration for a event.


/*  AvailScrFlags  */
#define SF_NEWFILES     0x1   /* Do newfiles scan every logon            */
#define SF_AUTOPDNL     0x2   /* Automaticaly download private files      */
#define SF_AUTOLOGOFF   0x4   /* Automaticaly logoff after all is done   */
#define SF_USECOLORS    0x8   /* Use colors on BBS                        */


A eventdescr consist of: eventnr:needtag,needtag,...:opttag,opttag,...
Examples:
cfgtype EXAMPLE_TYPE ConfigEvent 0:0,1,2,4:5 ConfigEvent 1:1,2,3,4:5
  Configures 2 events for the bbstype called EXAMPLE_TYPE. These are:
  - EVE_ENTERMSG (0) which needs the following tags:
      ET_SendTo (0), ET_Conference (1), ET_MsgFile (2), ET_Subject (4)
      Optional tags are: ET_Private (5)
  - EVE_REPLYMSG (1) which needs the following tags:
      ET_SendTo (0), ET_Conference (1), ET_MsgFile (2), ET_ReplyTo (3)
      ET_Subject (4)
      Optional tags are: ET_Private (5)


The definitions of each tag see ScriptServ.doc


For examples of the use of CfgType see Thor:s/cfg?bbs#? files.
```

1.115   THOR.guide/PackQWK-ParseQWK

PackQWK/ParseQWK
~~~~~~~~~~~~~~~~

The QWK module in Thor is completely independent from the Thor program
itself.   This means that it is possible (if you want) to parse a QWK
packet into Thor's database without actually starting Thor.

The program to parse the QWK packet is called ParseQWK. The main
function of this is to unpack the QWK archive from your download
directory, and add its messages to Thor's database. Apart from this,
it also adds any bulletins found in the packet to a special conference
called Bulletins. THOR will even display ANSI bulletins correctly, if
you use this option in the configuration.

It also moves all files that does not belong to the QWK system to your
download directory.   This means that you can download ordinary files
inside the QWK packet, if the bbs supports this.

The program used to make the QWK rep-file file is called PackQWK.
This program will traverse all events of a bbs, and add them to the
rep-file.   The events supported are sending of messages and replies,
and joining/leaving conferences.

The QWK system in THOR does not currently support security. It does
not either have any way of discovering if a person has read a personal
message or not.

Note that if your bbs has an option to turn *.NDX and *.PTR files off,
please do so. THOR does not make any use of these.

1.116   THOR.guide/BaseManager

BaseManager
~~~~~~~~~~~

940223   BaseManager V1.18

                    for use with Thor Release 1.2 or less.

        Copyright © 1994 Ultima Thule Software, All Rights Reserved.
                         Author: Eivind Nordseth

BaseManager is the tool to use when you experience trouble with your
database. It also contains routines to update older revisions of the
database.

BaseManager is located in the Thor:bin/ directory, and it has the
following flags: VALIDATE, SALVAGE and CONVERT.

VALIDATE
~~~~~~~~
Sets the validate flag in all bbses. Use this when you have
trouble adding events or messages.

SALVAGE
~~~~~~~
Fixes corrupt configuration files. Use this option when the
bbsread.library fails to load the configuration. After a successfull
SALVAGE you should always first ensure that all archivers are correctly
configured, and then reconfigure all the bbstypes. Reconfiguration of
the bbstypes is done by executing all the configurating scripts in the
Thor:s/ directory. Last you should check all your settings, since
these might have been lost.

CONVERT
~~~~~~~
Update older revisions and versions of the bbsread.library database.
BaseManager is normaly executed with the CONVERT switch by the Installer
script.

HINTS & TIPS
~~~~~~~~~~~~
Always take a backup of the data before using BaseManager.

All configuration files have backups. Before using the SALVAGE switch
you should try to use the bak-file or the tmp-file of the
configuration file which gives troubles. Remember to use the VALIDATE
switch with BaseManager afterwards.

NOTES
~~~~~
Will not fix internal errors in the message database. If Thor reports error
when using the show all option on a conference *after* you have used the
VALIDATE and SALVAGE option you must delete the conference to get rid of
the error.

HISTORY
~~~~~~~
940111 - V1.16:
o First version to be released with Thor 1.1ß.

940123 - V1.18:
o To be released with Thor 1.2.
o Should be able to salvage databases with missing or zero length
  EventData, UserData, MsgData??.

1.117   THOR.guide/SoundEX algorithm

The user database SoundEx algorithm
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

THOR's username database is coded with the SoundEx algorithm. SoundEx
is a hashing method that allows us to create keys from how names are
pronounced. To code a name, one must follow these rules:

1. Always retain the first letter of the word as the first character of
   the code.

From the second letter onward :

2. Ignore vowels(a, e, i, o, u).
3. Ignore the letters w, y, q and h.
4. Ignore punctuation marks.
5. Code the other letters with the values 1-6 as follows :

   Letters Code

   bfpv   1
   cgjksxz   2
   dt   3
   l   4
   mn   5
   r   6

6. Where adjacent letters have the same code only the first one is
   retained.
7. If the length of the code is greater than four characters, then
   take the first four only.
8. If the length of the code is less than four characters, then pad
   out to four characters with zeroes.

By using these rules, words that sound the same will almost have the
same code.

In THOR, this means that only the first name is used by the username
look-up table, and atleast 3 letters are required to get a reasonable
hit on a name. Please keep these two things in mind when using the
user database in THOR.

1.118   THOR.guide/Thanks

Thanks
~~~~~~

THOR has been a team work from the start of this project a year ago.

Many people have contributed to the project in many ways.

The authors of THOR wish to send thanks to the following:

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                  and Beta testing

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THANKS!